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Externalized Cognitive Processes for Collaborative Knowledge Construction

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Self introduction

• UCSD in 1977-82

– "Constructive interaction" in 1986

- SCCS, Chukyo U. since 1991
 - Interaction of internal-external resources
 - Collaborative learning environments

Cognitive science for me

- Study of cognitive processes in the real world
 - External resources
 - Other people
- Implications/Pragmatic values
 - Learning sciences

Taking "developing leaning environments" rather seriously, and doing more fundamental work to support this...



Internal-external interaction

• One particular task

Task

"Please indicate 2/3 of 3/4 of this origami by shading with oblique lines. (この折紙の3/4の2/3 の部分に斜線を引いて下さい)"

(Miyake, Shirouzu, & Masukawa, 1998)

 $3/4 \times 2/3 = 1/2$



A crane made from Japanese origami paper.

What would you expect?

• Would 2/3 of 3/4 be different from 3/4 of 2/3?

To what extent did the subjects use the external resources?

■ Arithmetic ■ Non-arithmetic



What would you expect?

- Would 2/3 of 3/4 be different from 3/4 of 2/3?
- What if not origami paper but thick construction paper, or even board?

To what extent did the subjects use the external resources?

■ Arithmetic ■ Non-arithmetic



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What would you expect?

- Would 2/3 of 3/4 be different from 3/4 of 2/3?
- What if not origami paper but thick construction paper, or even board?
- Other manipulations?

To what extent did the subjects use the <u>external resources?</u>

■ Arithmetic ■ Non-arithmetic



Sequential trials

First trial : 2/3 of 3/4

Second trial : 3/4 of 2/3



"Answer" as externalization

• What do subjects "see" in their answers to the first question?

"What's the answer?"

Categories	Non- arithmetic	Arithmetic
Explicit 1/2	10	4
Vague	3	0
No verbalization	19	1

N.B. 3 hard to analyze cases omitted

Possible answers (2/3 of 3/4)

pleats

squares





Number of Subjects who mentioned One-half-ness of the Answer



When it was highly visible, the subjects tended to report their answer as "one-half(「半分, 2分の1」)."



Most of the subjects tended to maintain the nonarithmetic strategy regardless of the appearances.



What were they doing??

• That is the path which allows them to confirm what they are making is really 2/3.

What were the subjects doing?

- They seem to have their "own" way to solve the problem, and rather strongly peruse it.
- They are *not* passive responders to outside appearances.

What else?



There was the prompt from the experimenter.

Pair Condition

- "The externalization of intermediate results could make the solving processes sharable with others."
- Pair Condition (15pairs) vs. Solo Condition (15solos) on the sequential trials.

1st trial : 2/3 of 3/4

2nd trial : 3/4 of 2/3

In Solo Condition



In Pair Condition



What were the pairs doing?

Number of Pairs

who mentioned One-half-ness of the Answer



Whether the subjects reported their answer as one-half depended mainly on its visibility.

Number of Pairs

who shifted after mentioning the One-half-ness



(One pairs eliminated)

When seeing the clear appearance, all the pairs shifted to the arithmetic strategy. With unclear appearance, most of them did not.

<u>The difference between the two</u> <u>on how to fold more</u>

- 1: A1: Here is the three-fourths
- 2: A2: We can pick out this area, can't we?
- **3:** : So folding this area into thirds as futon, then..
- 4: A1: Huh, you seem to have a different image than I
- 5: : You, try it [handing the paper to A2]
- 6: A2: Folding it this way, we can get two-thirds of threefourths
- 7: A1: Wait, wait
- 8: : This line is the three-fourths [tracing the line]
- **9:** A2: Uh huh
- **10: A1: So folding this area as** *futon*
- 11: : we can get a one-third, you see? [starting to fold it into three-fourths again]

<u>A2's awareness of the emerged answer and</u> <u>A1's reference to its one-half-ness</u>

- **10: A1: So folding this area as** *futon*
- 11: : we can get a one-third, you see?
- 12: A2: Of three-fourths...
- 13: : Aha,
- 14: : Two-thirds of three-fourths is,
- 15: : so, of three-fourths...
- 16: : the two-thirds are here (2/3) 7 16
- 17: A1: <u>Oh, silly</u>
- 18: A2: Yeah, silly
- 19: A1: This is the half(半分じゃん,これじゃ)

<u>Tracing the process again</u> for clearer comprehension

- 24: A2: First, where are the 3/4?
- 25: A1: Yes, here is, these are the 3/4
- 26: A2: Yes, these are, these are the 3/4
- 27: : then, the 2/3
- 28: A1: Then, the 2/3 of this is
- **29: A2: Where is it?**
- 30: A1: Ahhh, it's here
- 31: A2: It's a trick!
- 32:A1: Oh, I got it. We could have solved it with multiplication(掛け算すりゃいいじゃん)
- 33: A2: We could have(すりゃね)
- 34: A1: The answer is the half(半分じゃん)

Mental appearances



Time

"We could have solved

Assumed steps

- Arithmetic solution $(1/2 = 3/4 \times 3/4)$
 - We could have calculated.
- The answer is one half
 - Just picking out three out of already existing 4/6 makes one-half
- One step solution---the answer is out there - Folding "2" of 2/3 into four gives us 4/6
- Two step solution---we have to keep working
 - Now let's get 3/4out of this "2" of 2/3.





Experimenter: "What was the answer?"

Summarizing hypothesis

- People use external resource actively.
- The externalized trace of such activity is, in principle, interpretable in multiple ways.
- This multiplicity is not easily available to the "owner" of the process (because of her/his "active-ness.")
- In a collaborative situation, while one is an active task-doer, the other can take the monitoring role who has a better chance of picking out the "next" step.
- And this iterates.

Any practical value?

- Creating learning environments for undergraduate cognitive science courses,
 - by encouraging and supporting externalization
 - by enhancing collaborative reflection on
 - the externalized traces



Bridging research to application

- i.e. Designing a collaborative learning environment
- Knowing what it means to collaborate is important
 - Laborious
 - Initial hypothesis
 - Motivation for "change"

Verbalization

How verbalization affects abstraction of procedural knowledge (e.g., Tower of Hanoi puzzle)?

• How to support small group discussion for learning?

Record keeping

• How traces of sentence-card placement facilitates meta-cognitive reading?

• How to support reading, writing, and other semantic integration processes.

Card Arrangement Displayer (by K. Noda)





Collaborative learning

• How to develop curricular to take fuller advantage of note-sharing, relation-making technology?

Reflective Collaboration Note

(by H. Masukawa)

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Taking cognitive science into the real world ...

